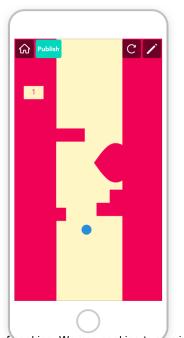


Designed for ages 8+

HOW IT WORKS







By using the Hopscotch website, you agree to our use of cookies. We use cookies to provide you with a great experience and to help our site run effectively.



You'll feel at ease coding with our kid-friendly tool. You have the freedom to make whatever you want.

Get instant feedback on your games.

You'll play fun games while learning from peers in a safe, moderated environment.

Inspire passion for creation

MAKING APPS AND GAMES IS EMPOWERING AND EXCITING



Find the right path for your kid

Whether art, games, sports, or stories, your kid will have the freedom to make things that appeal to them. Our open-ended tool is designed for kids aged 8 and older.



Get support at any level

Self-paced video tutorials teach your kid coding through making popular games, like Pokemon Go, Geometry Dash, drawing apps, and more.



Provide adaptive, educational fun

Your kid will never run out of ideas. As they become better programmers, Hopscotch will continue to inspire and challenge them to create increasingly advanced games and apps.

We are parents, scientists, and educators.

Our mission is to create a programming environment that lets kids explore powerful ideas while making real software.



Jocelyn Leavitt

Jocelyn was a teacher at the Dalton School in NYC, and has been working with constructivist, experiential project-based learning since her undergraduate days. She wished she had known what engineering was as a kid; she started this company so other kids would. She grew up in Honolulu and her preferred state is oceanic immersion. She used to front a rock band and nothing can get between her and Chop't.



Samantha John

Samantha fell in love with programming during her senior year at Columbia. Since then, she's been on a mission to introduce every kid to this amazing skill. She's been influenced by the likes of John Holt and Ivan Illich and cares deeply about empowering kids to learn on their own. She hails from the proud city of Detroit and can probably beat you barefoot in a marathon.



Ana is the smiley face behind the Hopscotch hello email. She is a self-taught coder and game designer — she's currently developing her own point and click adventure! She's lived in six different countries and appropriately majored in International Relations. She joined Hopscotch because she thinks learning how to code is necessary in our changing world.



Rodrigo Tello

Mexican designer, bedroom musician, GIF maker. Originally educated as an architect, he started playing around with websites and computers by changing files' extensions and opening them on a text editor when he was 11. Rodrigo believes the Internet can help us understand the world better and wants to make Hopscotch a tool for infinite creative expression.



Nazarí González

At 14, Nazarí learned to program so he could make a custom world for Ultima Online. Now he's helping kids everywhere create their own worlds with Hopscotch. Nazarí spends his spare time writing game engines (he's written two so far!) and building his own games, including his biggest success: nicefart.io. Nazarí was born and raised in the Canary Islands and loves to take long walks in the mountains with his dogs.

PARENTS, TEACHERS, AND KIDS

Love Hopscotch

The more I use Hopscotch, the more I realize I'm teaching my students to think.

I love Hopscotch because when you create something, it feels like you have accomplished something amazing.

— Paul, ICT Teacher

— Winning Monkey, Hopscotcher

This is best coding app I have ever seen for a mobile device! It's intuitive, educational, and most importantly, fun!

My son, AJ, is loving Hopscotch and this has opened up another world of something that interests him - makes learning fun!

— TheJanik4, family

— Michelle, mom

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Made with ♥ in Brooklyn

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