



WordMasters CHALLENGE

Grade 5 – Blue Division
First Challenge Meet
November/December 2020

NAME: _____

CORRECT: _____

DIRECTIONS: Fill in each blank in the analogies below with the letter corresponding to the most suitable word or pair of words from the choices given.

1. **CRY : INSISTENT :: STATEMENT :** _____
 - a. whiny
 - b. stately
 - c. guileful
 - d. defiant
 - e. emphatic
2. **RULER : DEFY :: LAW :** _____
 - a. pass
 - b. disobey
 - c. insist
 - d. misunderstand
 - e. follow
3. **ARTIST : FLAIR :: PERFORMER :** _____
 - a. cunning
 - b. stamina
 - c. guile
 - d. dash
 - e. stateliness
4. **SWIM : POND :: CLAMBER :** _____
 - a. creek
 - b. desert
 - c. hillside
 - d. forest
 - e. river
5. **ACTION : NOBLE :: BEARING :** _____
 - a. stately
 - b. precarious
 - c. defiant
 - d. cunning
 - e. ignoble
6. **STRONGLY : FORCE :: GENTLY :** _____
 - a. banter
 - b. coax
 - c. defy
 - d. linger
 - e. flourish
7. **SMELL : LINGERS ::** _____
 - a. perfume : delights
 - b. tastes : pleases
 - c. touch : tickles
 - d. sight : brightens
 - e. sound : remains
8. **DASH : MARATHON :: VIM :** _____
 - a. stamina
 - b. flourish
 - c. flair
 - d. cunning
 - e. bearing
9. **PERSON : PREDICAMENT ::** _____
 - a. army : convoy
 - b. athlete : stamina
 - c. tugboat : armada
 - d. fish : net
 - e. bear : forest
10. **MOUNTAIN : LOFTY :: BASKETBALL PLAYER :** _____
 - a. talented
 - b. tall
 - c. stately
 - d. precarious
 - e. rich

11. **ANGRY : ARGUE :: PLAYFUL :** _____

- a. coax
- b. dash
- c. flourish
- d. defy
- e. banter

16. **BEHAVIOR : NOBLE :: GOAL :** _____

- a. stately
- b. insistent
- c. lofty
- d. precarious
- e. cunning

12. **LASTS : STONE :: PERISHES :** _____

- a. smoke
- b. sand
- c. soap
- d. spider
- e. sea

17. **ROSEBUSH : FLOURISH ::** _____

- a. weed : perish
- b. crow : fly
- c. child : grow
- d. wind : blow
- e. tree : fall

13. **FASTER : HURRY :: SLOWER :** _____

- a. linger
- b. perish
- c. clamber
- d. dash
- e. clang

18. **TINKLING : BELLS :: CLANGOR :** _____

- a. flutes
- b. pianos
- c. birds
- d. cymbals
- e. violins

14. **MAGICIAN : CUNNING ::** _____

- a. dancer : bearing
- b. musician : flourish
- c. thief : guile
- d. poet : stamina
- e. comedian : banter

19. **GUILELESS : CUNNING :: PERMANENT :** _____

- a. precarious
- b. noble
- c. insistent
- d. perishable
- e. stately

15. **JUMP ROPE : TRICKY :: TIGHTROPE :** _____

- a. precarious
- b. stately
- c. cunning
- d. dashing
- e. perishable

20. **WARSHIPS : ARMADA ::** _____

- a. horns : clangor
- b. trucks : convoy
- c. soldiers : guns
- d. words : banter
- e. planes : airport